## LABELING STRATEGY PLANNER TEACHER RESOURCE



**Directions:** This is an activity designed to support students in developing language using ST Math. Before doing this activity with students, they should be familiar with the chosen game, having played it independently.

Grade	Objective	Game
Language Focus		
Math Vocabulary:	Other Vocabulary:	
Sentence Frames: <u>Example Sentence Frames</u>		
Activity Plan		
<ul> <li>Instructions:</li> <li>1. Project a puzzle or a screenshot of a puzzle. Optional: Printout of the puzzle.</li> <li>2. Have students work with their partner to label everything they notice. <ul> <li>a. Students might write their labels, circle what they notice and verbally label in English, or use their native language to label verbally or in writing.</li> <li>b. Have students name everything they notice using PSP sentence frames such as "I notice"</li> </ul> </li> <li>3. Facilitate a group discussion. <ul> <li>a. Annotate the projected puzzle with student-generated labels.</li> <li>b. Students can add labels to their own printouts for any words they did not know.</li> </ul> </li> </ul>		Materials Needed:          Whiteboard         Markers         Suggested Manipulatives         Optional: Game Mat or Math Mat