

ST Math Curriculum Counts 2025-26

Massachusetts



		PK	TK	K	1	2	3	4	5	6	7	8
Objectives	Journey Objectives	17	17	18	24	25	25	21	21	20	19	10
	Bonus Objectives	0	6	5	5	2	1	1	2	2	0	2
	Challenge Objectives	1	2	2	2	3	3	3	3		3	3
	Optional Objectives	0	3	2	1	3	2	2	2	2	2	3
	Total Objectives	18	28	27	32	33	31	27	28	24	24	18
Games	Journey Games	40	80	82	91	108	108	92	121	139	87	80
	Bonus Games	0	43	37	40	12	10	6	10	12	0	13
	Challenge Games	10	20	17	19	22	20	17	14		14	14
	Optional Games	0	9	14	10	23	19	19	19	19	19	22
	Total Games	50	152	150	160	165	157	134	164	170	120	129
Levels	Journey Levels	131	285	303	350	368	373	357	513	549	368	323
	Bonus Levels	0	152	129	116	43	36	20	32	73	0	52
	Challenge Levels	30	82	84	86	106	98	101	92		85	89
	Optional Levels	0	33	47	34	80	72	71	71	71	71	86
	Total Levels	161	552	563	586	597	579	549	708	693	524	550
Puzzles *	Journey Puzzles	734	1,017	1,850	2,014	2,301	2,508	2,444	2,418	3,307	2,527	2,285
	Bonus Puzzles	0	968	905	814	235	259	143	202	526	0	376
	Challenge Puzzles	223	589	615	640	640	596	621	552		498	531
	Optional Puzzles	0	236	368	274	620	575	567	567	567	567	643
	Total Puzzles	957	3,643	3,902	4,029	4,003	3,874	3,749	4,628	4,400	3,592	3,835
Auto-assignments	Auto Assignment Objectives									22	22	22
	Auto Assignment Games									156	156	156
	Auto Assignment Levels									600	600	600
	Auto Assignment Puzzles									3,891	3,891	3,891

* MIND regularly analyzes and enhances Puzzles so the feedback animations are as effective and streamlined as possible. For this reason, Puzzle counts vary from time to time.