

ST Math Curriculum Counts 2025-26

Indiana



		PK	TK	K	1	2	3	4	5	6	7	8
Objectives	Journey Objectives	18	19	18	17	24	22	23	20	19	19	10
	Bonus Objectives	0	0	6	5	6	5	3	3	2	0	2
	Challenge Objectives	1	1	2	2	2	3	3	3	3	3	3
	Optional Objectives	0	0	1	1	1	2	2	2	2	2	3
	Total Objectives	19	20	27	25	33	32	31	28	26	24	18
Games	Journey Games	41	49	83	80	91	84	88	79	114	87	80
	Bonus Games	0	0	43	37	44	37	30	26	10	0	13
	Challenge Games	10	10	20	17	19	22	20	17	14	14	14
	Optional Games	0	0	1	10	10	19	19	19	19	19	22
	Total Games	51	59	147	144	164	162	157	141	157	120	129
Levels	Journey Levels	135	179	296	300	348	283	299	317	478	368	323
	Bonus Levels	0	0	152	129	127	130	110	92	32	0	52
	Challenge Levels	30	30	82	84	85	106	98	101	92	85	89
	Optional Levels	0	0	4	34	34	67	71	71	71	71	86
	Total Levels	165	209	534	547	594	586	578	581	673	524	550
Puzzles *	Journey Puzzles	761	1,017	1,928	1,997	2,300	1,907	1,948	2,189	3,016	2,527	2,285
	Bonus Puzzles	0	0	968	905	902	854	755	612	202	0	376
	Challenge Puzzles	223	223	589	615	632	640	596	621	552	498	531
	Optional Puzzles	0	0	27	274	274	536	567	567	567	567	643
	Total Puzzles	984	1,240	3,512	3,791	4,108	3,937	3,866	3,989	4,337	3,592	3,835
Auto-assignments	Auto Assignment Objectives									22	22	22
	Auto Assignment Games									156	156	156
	Auto Assignment Levels									600	600	600
	Auto Assignment Puzzles									3,891	3,891	3,891

* MIND regularly analyzes and enhances Puzzles so the feedback animations are as effective and streamlined as possible. For this reason, Puzzle counts vary from time to time.