

ST Math Curriculum Counts 2025-26

Georgia



		PK	TK	K	1	2	3	4	5	6	7	8
Objectives	Journey Objectives	35	19	20	20	22	24	20	17	20	37	20
	Bonus Objectives	0	0	4	5	7	6	4	3	2	0	5
	Challenge Objectives	2	1	2	2	2	3	3	3	3	6	6
	Optional Objectives	0	0	1	1	1	2	2	2	2	4	5
	Total Objectives	37	20	27	28	32	35	29	25	27	47	36
Games	Journey Games	81	48	87	91	84	96	75	67	112	172	166
	Bonus Games	0	0	34	37	46	40	36	26	10	0	31
	Challenge Games	20	10	20	17	19	22	20	18	14	28	28
	Optional Games	0	0	1	10	3	19	19	19	19	38	41
	Total Games	101	58	142	155	152	177	150	130	155	238	266
Levels	Journey Levels	266	175	304	336	310	326	257	268	475	734	668
	Bonus Levels	0	0	124	129	143	138	132	92	32	0	119
	Challenge Levels	60	30	82	84	86	106	98	105	92	171	180
	Optional Levels	0	0	4	34	16	67	72	71	71	142	157
	Total Levels	326	205	514	583	555	637	559	536	670	1047	1124
Puzzles *	Journey Puzzles	1,494	990	1,970	2,176	2,060	2,190	1,674	1,815	3,138	5,055	4,719
	Bonus Puzzles	0	0	829	905	998	914	887	612	202	0	828
	Challenge Puzzles	446	223	589	615	640	640	596	649	552	997	1,071
	Optional Puzzles	0	0	27	274	86	536	575	567	567	1,134	1,211
	Total Puzzles	1,940	1,213	3,415	3,970	3,784	4,280	3,732	3,643	4,459	7,186	7,829
Auto-assignments	Auto Assignment Objectives									22	22	22
	Auto Assignment Games									156	156	156
	Auto Assignment Levels									600	600	600
	Auto Assignment Puzzles									3,891	3,891	3,891

* MIND regularly analyzes and enhances Puzzles so the feedback animations are as effective and streamlined as possible. For this reason, Puzzle counts vary from time to time.