

# ST Math Curriculum Counts 2025-26

## Florida



		PK	TK	K	1	2	3	4	5	6	7	8
Objectives	Journey Objectives	17	19	19	19	20	23	21	19	21	15	10
	Bonus Objectives	0	0	6	3	6	2	4	3	2	0	2
	Challenge Objectives	1	1	2	2	2	3	3	3	3	3	3
	Optional Objectives	0	0	1	1	1	1	1	2	2	2	4
	Total Objectives	18	20	28	25	29	29	29	27	28	20	19
Games	Journey Games	40	49	90	85	78	87	91	72	115	68	74
	Bonus Games	0	0	40	30	41	18	32	26	10	0	13
	Challenge Games	10	10	20	17	19	22	20	17	14	14	14
	Optional Games	0	0	1	10	10	4	10	19	19	19	32
	Total Games	50	59	151	142	148	131	153	134	158	101	133
Levels	Journey Levels	131	179	319	313	296	293	319	285	495	300	305
	Bonus Levels	0	0	135	110	125	58	115	92	32	0	52
	Challenge Levels	30	30	82	84	86	106	98	101	92	85	89
	Optional Levels	0	0	4	34	34	21	34	71	71	71	118
	Total Levels	161	209	540	541	541	478	566	549	690	456	564
Puzzles *	Journey Puzzles	734	1,017	2,109	2,096	1,985	1,967	2,123	1,949	3,294	2,028	2,186
	Bonus Puzzles	0	0	864	757	838	417	795	612	202	0	376
	Challenge Puzzles	223	223	589	615	640	640	596	621	552	498	531
	Optional Puzzles	0	0	27	274	274	156	274	567	567	567	834
	Total Puzzles	957	1,240	3,589	3,742	3,737	3,180	3,788	3,749	4,615	3,093	3,927
Auto-assignments	Auto Assignment Objectives									22	22	22
	Auto Assignment Games									156	156	156
	Auto Assignment Levels									600	600	600
	Auto Assignment Puzzles									3,891	3,891	3,891

\* MIND regularly analyzes and enhances Puzzles so the feedback animations are as effective and streamlined as possible. For this reason, Puzzle counts vary from time to time.