

ST Math Curriculum Counts

Australia



		PK	TK	K	1	2	3	4	5	6	7	8
Objectives	Journey Objectives	18	19	20	22	25	24	24	19	17	18	9
	Bonus Objectives	1	1	4	3	2	8	1	1	2	2	2
	Optional Objectives	0	0	1	1	1	2	2	2	2	2	5
	Total Objectives	19	20	25	26	328	29	27	22	21	22	16
Games	Journey Games	41	49	106	120	124	107	114	86	112	97	72
	Bonus Games	10	10	25	14	14	26	8	7	12	12	12
	Optional Games	0	0	1	10	10	19	19	19	19	19	35
	Total Games	51	59	132	144	148	152	141	112	143	128	119
Levels	Journey Levels	135	179	369	411	408	354	382	292	432	402	286
	Bonus Levels	30	30	96	65	69	116	43	45	74	67	71
	Optional Levels	0	0	4	34	34	71	71	71	71	71	138
	Total Levels	165	209	469	510	511	541	496	408	577	540	495
Puzzles *	Journey Puzzles	761	1,017	2,390	2,771	2,813	2,367	2,539	1,942	2,713	2,801	2,037
	Bonus Puzzles	223	223	596	494	517	759	320	327	534	480	513
	Optional Puzzles	0	0	27	274	274	567	567	567	567	567	1,019
	Total Puzzles	984	1,240	3,013	3,539	3,604	3,693	3,426	2,836	3,814	3,848	3,569
Auto-assignments	Auto Assignment Objectives									28	28	28
	Auto Assignment Games									195	196	196
	Auto Assignment Levels									746	752	752
	Auto Assignment Puzzles									4,891	4,939	4,939

* MIND regularly analyzes and enhances Puzzles so the feedback animations are as effective and streamlined as possible. For this reason, Puzzle counts vary from time to time.