

Addition and Subtraction Situations with Unknowns

Pie Monster Addition

These activities extend the puzzles and the concepts learned in the puzzles throughout the week. The activities might be tasks, word problems, journal writing activities, or hands-on activities designed to deepen student understanding and help students make connections.

Some of the activities listed below work well in a remote environment and can be easily added to your virtual classroom. The activities that can be used remotely are designated as such.

Entereditions Student Work Mare: Donte' baked 6 applo pies. His friend wanted 11 pies for a party. How many more pies does Dnote' need to bake?	 Show students a puzzle. Have them create a word problem that could be modeled by what they see in the puzzle. For example: Donte' baked 4 apple pies. His friend wanted 9 pies for a party. How many more pies does Dnote' need to bake? Have students share their strategies and solutions. (Can be done remotely)
PIE MONSTER GAME MAT D1 EST Math	 Place students in pairs and give them a Pie Monster Game Mat. Have them play some puzzles in Pie Monster Addition. Partners take turns rolling a number cube (1-6). Each student will select what he/she wants the number they rolled to represent and draw it on the game mat. For example: Student A rolls a 3 and draws three pies on the monster. Student B rolls a 5 and draws five pies on the conveyor belt. Once both students have drawn their pies on the game mat, they will work to solve the problem and represent it with an equation.
PIE MONSTER GAME MAT 02	 Put students in pairs. Without partner 2 seeing, partner 1 puts pieces on the game mat – some on the Pie Monster and some on the conveyor belt or table. Partner 1 writes the total number of pieces on the mat, on a whiteboard, or sticky note. Then partner 1 shows partner 2 the game mat with the pieces on the Pie Monster hidden. Partner 1 tells partner 2 how may total pieces are on the game mat. Partner 2 must figure out how many pieces are hidden on the Pie Monster. Have partners switch roles and repeat.
	 Introduce the idea of a variable as a letter or symbol to represent the unknown. Display a puzzle from Level 1 and discuss what is unknown in the puzzle. Work together to represent the puzzle with an equation and include a variable (e.g., 4 + 5 = □). Solve for the variable and record the answer using the variable (e.g., □ = 9). Continue with the remaining puzzles in Level and with other puzzles at the higher levels.
PUZZE TALK Classroom Extensions Pre-Work Name: Date Solve 321 x 45 using two different strategies?	• If you are using Puzzle Talks as part of your remote learning plan, it is important to think about how to maximize the learning in the virtual environment. One strategy might be to do Pre-Work. Pre-Work encourages students to think about the concept prior to the Puzzle Talk.

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First Grade

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Name:	Date:

Donte' baked 4 apple pies. His friend wanted 9 pies for a party. How many more pies does Donte' need to bake?



N	Data
Name:	Date:

Is 3 + 4 = 7 the same as 7 = 3 + 4? Why or why not?

In the problem \Box + \Box = 12, what does the \Box represent? How do you know?

Can you write another equation like this?

Brianna had some gel pens in her pencil box. She got 4 more gel pens from her friend. Now Brianna has 11 gel pens in her pencil box. How many gel pens did Brianna start with?