

## **PUZZLE TALK PLANNER**

Grade	Objective	Game	Level(s)

Standards	<b>Materials</b>

CONNECT

How does the puzzle **connect** to prior knowledge?



What should students **notice** about the puzzle?



What strategies do you **predict** students will suggest?



What animation feedback should students analyze?

Tip: Double click on the screen while the animation is playing to pause & rewind it.



How will you **connect** this puzzle to your curriculum?