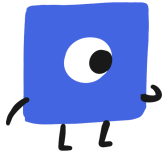


ST Math Camp: Game Design



ST Math.
Camp
Game Design

Materials List



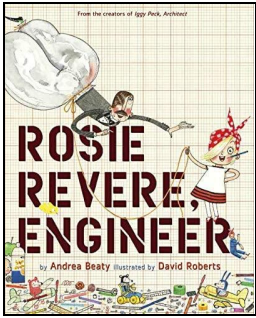
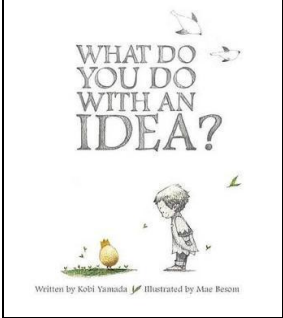
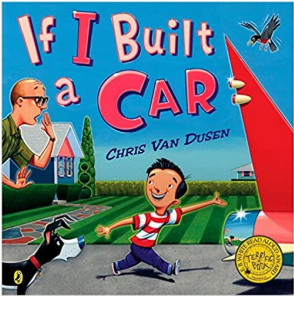

ST Math Camp: Game Design was created to help students understand that they can be the creators of mathematics. In anticipation for the program, teachers can gather their supplies needed for the program. These items are **recommended, but not included**.

Classroom Supplies	Game Creation Materials
General Materials <ul style="list-style-type: none"><input type="checkbox"/> Chart paper<input type="checkbox"/> Markers<input type="checkbox"/> Pencils<input type="checkbox"/> Colored pencils or crayons<input type="checkbox"/> Rulers<input type="checkbox"/> Scissors<input type="checkbox"/> Tape<input type="checkbox"/> Glue	Examples of Materials You May Want to Provide: <ul style="list-style-type: none"><input type="checkbox"/> Construction paper<input type="checkbox"/> Poster board<input type="checkbox"/> Scissors<input type="checkbox"/> Manila folders<input type="checkbox"/> Index cards<input type="checkbox"/> Decks of cards<input type="checkbox"/> Dice<input type="checkbox"/> Egg cartons*<input type="checkbox"/> Water bottles*<input type="checkbox"/> Pizza circles*<input type="checkbox"/> Paper towel rolls*<input type="checkbox"/> Buttons*<input type="checkbox"/> Other creative items* <p><i>*allow students to bring creativity to their designs as well as using traditional supplies</i></p>

Literature Connections Grades 1-5

Suggested titles - Books not included

These books support students as they work through the design process and there is an option to include them in the lessons. They will need to be purchased separately or borrowed from the library. You may also substitute the titles for other books that share the same message.

			
Rosie Revere, Engineer By: Andrea Beaty	What Do You Do With an Idea? By: Kobi Yamada	If I Built a Car By: Chris Van Dusen	The Most Magnificent Thing By: Ashley Spires