

# ST Math. Summer Immersion Problem Solving Slide Deck Grade 2

stmath.com

### Module 1

## Let's get started on the fun!



### Module 1 - Day 1

### Who is JiJi?





Read the book







### Module 1 - Day 1

### New to ST Math?





#### Module 1 - Day 1

### **Share ST Math Experience!**

### What do you know about ST Math?

What do you like about ST Math?

What is your favorite ST Math game? Why?

One ST Math tip I have is . . .

A question I have is . . .

My ST Math Goal is . . .

I'm wondering about . . .









## Time for **PROBLEM SOLVING!**

ST Math Puzzle: Attribute Transform > Level 1

Learning Objective: What do you know about ST Math?















Time for

## **PROBLEM SOLVING!**

ST Math Puzzle: Missing Addend > Level 1

Learning Objective: Addition and Subtraction Situations within 100















# **PROBLEM SOLVING!**

ST Math Puzzle: Missing Addend > Level 3

Learning Objective: Addition and Subtraction Situations within 100





# Module 2

## Can't wait to see what we do!









Time for

## **PROBLEM SOLVING!**

ST Math Puzzle: Push Box Two Operations > Level 1

Learning Objective: Two Step Situations















## **PROBLEM SOLVING!**

ST Math Puzzle: Push Box Missing Quantity > Level 1

Learning Objective: Two Step Situations















**B** 

Puzzle Link

### **Puzzle Talk**

### Time for **PROBLEM SOLVING!**

ST Math Puzzle: Pie Monster > Level 1













### Time for **PROBLEM SOLVING!**

ST Math Puzzle: Pie Monster > Level 3







## Module 3

# Learning math carefree!









## Time for **PROBLEM SOLVING!**

ST Math Puzzle: Pie Monster Symbolic > Level 1





	Module 3 - Day 1 Problem Solving
	Problem of the Day
	You have 15 pieces of gum. You gave some away on
1	Monday and you gave some away on Tuesday.
1	You now have 6.
	Draw a picture to show a possible solution to this
1	problem.
1	Explain how you found the answer.
*	







**Puzzle Talk** 

### Time for **PROBLEM SOLVING!**

ST Math Puzzle: Pie Monster Symbolic > Level 2
















#### Time for **PROBLEM SOLVING!**

ST Math Puzzle: Bouncing Shoes > Level 1













**Puzzle Talk** 

#### Time for **PROBLEM SOLVING!**

ST Math Puzzle: **Bouncing Shoes Bonus Game** 







# 0,, Module 4 Let's learn some more!









# Time for **PROBLEM SOLVING!**

ST Math Puzzle: Fruit Monster > Level 1

**Learning Objective:** Equal Groups\* (or Even and Odd Numbers)

















# **PROBLEM SOLVING!**

ST Math Puzzle: Fruit Monster > Level 3

**Learning Objective:** Equal Groups (or Even and Odd Numbers)



**Puzzle Talk** 









**Puzzle Talk** 

# Time for **PROBLEM SOLVING!**

ST Math Puzzle: Bouncing Shoes Multiple Groups > Level 1













**B** 

**Puzzle Link** 

**Puzzle Talk** 

# Time for **PROBLEM SOLVING!**

ST Math Puzzle: Bouncing Shoes Multiple Groups > Level 3





# Module 5

# Let's see math come alive!











# **PROBLEM SOLVING!**

ST Math Puzzle: Create Multiple Rectangles > Level 1

**Learning Objective:** Intro to Arrays



**Puzzle Talk** 



Module 5 - Day 1

A garden is pictured (on the left on this slide). Using addition, create two equations that represent the garden.

**Problem of the Day** 

**Problem Solving** 











# **PROBLEM SOLVING!**

ST Math Puzzle: Create Multiple Rectangles > Level 2

**Learning Objective:** Intro to Arrays



**Puzzle Talk** 





# **Slides 62-63**

#### © Time for REFLECTION!



## **LET'S BRAINSTORM**

- ★ What math concepts did you learn this summer?
- ★ What new vocabulary did you learn?
- ★ What strategies did you use when you got stuck?
- ★ How did you become a better
  - mathematician?

#### © Time for REFLECTION!



# DESIGN A REFLECTION POSTER

#### Share what you know!

- ★ What math concepts did you learn this summer?
- ★ What new vocabulary did you learn?
- ★ What strategies did you use when you got stuck?
- ★ How did you become a better mathematician?

Make your poster colorful, interesting and informative.



#### Mini Math Game Design

Use Slides 65-69 if using the 4-Day Immersion Program



We are going to create a game like the ones you played this summer!









## Can you make a game to teach or practice a math concept?

- ★ What is your game called?
- ★ How many players can you have?
- ★ What are the directions and rules for your game?





# Now it's time to make a new game!

Work together to make a game that your friends will want to play.
Learning Showcase and Celebration Slides

## Velcone to ST Math Immersion's Learning Showcase & Celebration!

AGENDA (Sample)

10:00 am - Welcome Gallery Walk of Posters 10:15 am - Presentation 10:30 am - Debriefing Time 11:00 am - Game Time 11:30 am - End Time





## **Problem Solving Process**



## STMath

## **Created by MIND Research Institute**



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